



Concept



Sequence of learning

1)	WALT: Find out who Leonardo Da Vinci was and what he did.
2)	WALT: Explore and develop ideas about artistic techniques and methods.
3)	WALT: Develop hatching, cross hatching and shading skills.
4)	WALT: Create a piece of artwork influenced by Leonardo Da Vinci
5)	WALT: Evaluate our artwork.

Skills I am practising

- To be able to develop my drawing techniques using different media, including graded pencils, charcoal, and chalk.
- To be able to draw from direct observation, using primary sources.

Knowledge Organiser

Year Group:

3

Subject:

Art– Drawing

Term:

Autumn 1

Prior experiences or knowledge learnt

- Be able to identify and demonstrate drawing techniques.
- Be able to apply tone to describe form, using taught drawing techniques.
- Be able to develop skill and control with different drawing materials (including appropriate pressure and speed)

Focus artist

Leonardo Da Vinci



Disciplinary knowledge: Evaluating

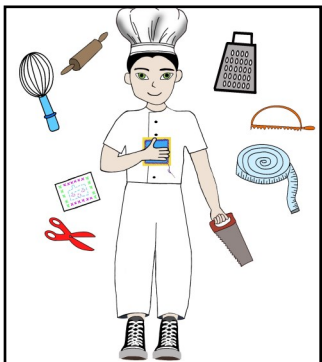
- To compare ideas, methods and approaches used in my own artwork and the work of others.
- To be able to use appropriate vocabulary to talk about details of the work.

Disciplinary knowledge: Knowledge of artists

- To be able to identify an artists' or designers' work through research.
- To be able to appraise work of artists and designers.
- To be able to show how artists' and designers' work has influenced my own practice (e.g. the subject matter, application of technique or style of artwork)

Disciplinary knowledge: Developing ideas

- To be able to talk about my artistic intention for the creative decisions that I make.
- To be able to identify how I want my audience to feel or think about the work and the ideas that I develop throughout my creative journey risks with different materials to discover what happens when I work creatively and independently investigate and develop the outcomes of these decisions.
- To be able to show an understanding of geometry and proportion in my drawing.
- To be able to use sketchbooks to document ideas and record my thoughts.
- To be able to use sketchbooks to documents observations (primary and secondary) and record my thought about my work.
- To be able to use sketchbooks to refine my work and document how I am developing my skills and techniques.



Knowledge Organiser

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Key vocabulary

Tier 2

pressure

Pressure is used to make lighter or darker areas on a page. More pressure (harder) makes a darker line, and less pressure (softer) creates a lighter line.

Tier 3

cross-hatch

A method that is used to create a darker or lighter area, essentially like shading, to create depth in an image and give an illusion that it is 3D. This method consists of using crossed lines that are adjacent to each other.

Texture

The texture of a piece of art work is how you think it might feel, even if it doesn't physically feel this way.

Hatch

A method that is used to create a darker or lighter area, essentially like shading, to create depth in an image and give an illusion that it is 3D. This method consists of using parallel lines to create shading.

Shading

Shading is a method of using differing pencil pressures to create lighter, medium or dark tones to give depth to an image and make it appear 3D

Gradient

The transition between light or dark tones. This is how the tones fade or blend into each other. Shading with little or no gradient would be noticeable and would be a sudden change from light to dark tones, whereas a gradient that has a gradual fade would slowly blend seamlessly from dark to light.