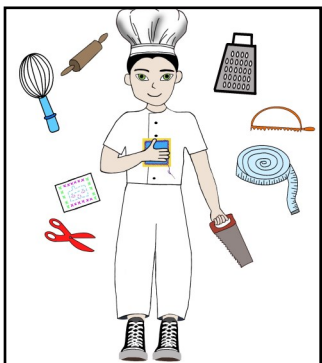




Sequence of learning	
1)	To appraise and analyse mechanisms in existing products (moving toy)
2)	To identify how mechanisms work in existing products e.g. wheels/axels.
3)	To be able to make prototype mechanisms.
4)	To design using pictures and labels.
5)	To create a product which includes wheels and axels.
6)	To evaluate my product against function.



Knowledge Organiser

Year Group:	1	Subject:	DT– Moving toy	Term:	Autumn 1
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Key vocabulary

Tier 2	Tier 3
Past– something that has already happened.	Mechanism - An object which has moving parts.
Present– something that is happening now.	Axle– a pole that rotates the wheel and supports its weight.
Future– something that is going to happen.	Pivot - The point at which something turns.
Handmade– made by someone's own hands.	